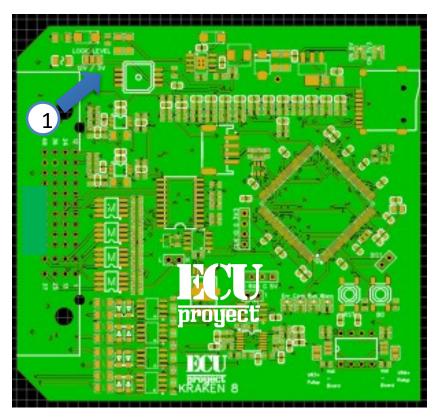


26/Aug/2025

Use Board Layout: Non applicable



Jumpers (selectors)

1.- Selector to choose ignition logic level at 5V or 12V The ECU comes in VR mode; to connect a hall sensor you just have to place a Pullup resistor!

INTEGRATED VR card

4 bar internal map

12V.- power supply for ECU (normally to switch)

GND.- ground, the ground is common for sensors, and other devices

5V.- 5V output for sensors (TPS, MAP)

INJ1, INJ2, INJ3, INJ4, INJ5, INJ6, INJ7, INJ8.- Injection banks 1 to 8

IGN1, ING2, IGN3, IGN4, IGN5, IGN6, IGN7, IGN8.- Ignition banks 1 to 8

FLX.- input for Flex Fuel sensor (ethanol content)

IAT.- air intake temperature sensor

CLT.- coolant temperature sensor

TB1,2.- Analog inputs for throttle body position sensor, it can be used for electronic TB functionality, it can be a spare analog inputs if desired

Pedal1,2.- Analog inputs to be used with electronic TB control, it can be a spare analog inputs if desired

LNCH.- input to activate launch control (IT IS ACTIVATED WITH GND OF THE SAME ECU)

O2.- input for oxygen sensor (wideband with controller or narrowband straight)

OIL- analog input for oil pressure sensor, it can be used as a secondary bank O2 wideband input, or as a spare analog input if desired

VSS.- configurable digital input (nitro, speed, etc), It can be used as a spare digital input if desired

Nitro.- configurable digital input (nitro, speed, etc), It can be used as a spare digital input if desired

VR1+.- crankshaft sensor input or CKP type OPTICAL or HALL (add pullup) also configurable as positive pulse VR

 $\label{eq:configurable} \mbox{VR2+.-} \mbox{ OPTICAL or HALL type tree or CAM sensor input also configurable as positive pulse <math display="inline">\mbox{VR}$

VR1-.- is only used in case of configuring crankshaft sensor as VR type, this is the negative complementary pulse input

VR2-.- it is only used in case of configuring tree sensor as VR type, this is the negative complementary pulse input

VR3, VR4.- It can be used as digital spare inputs, or adding a VR card it can be used as extra VR inputs

HIgh1,2,3,4.-High side (12v outputs) outputs to be used as spare outs, ex pump, fans, VVTs, etc

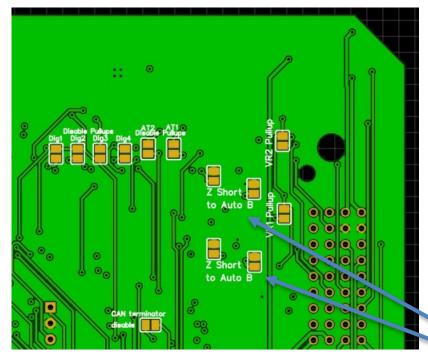
CANL, CANH.- output for CAN communications

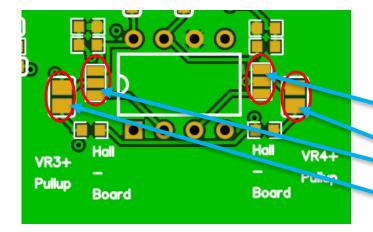
Knock1, Knock2.- Knock sensor inputs for detection and protection with timing retard table

Knockaudioout1,2.- Knock analog audio out to be used with external amplifier and knock headphones, the signal is already filtered.

All the inputs and outputs are reassignable, including ignition, or injector outputs!! (Knock are fixed)

Kraken8 QUICK GUIDE





Backside of the PCB has several jumper solder options:

Disable pullups for Digital Input 1 .- Launch input on pinout Disable pullups for Digital Input 2 .- Flex input on pinout Disable pullups for Digital Input 3 .- VSS input on pinout Disable pullups for Digital Input 4 .- Nitro input on pinout

Disable temperature bias resistor for AT1 .- CLT temp input on pinout Disable temperature bias resistor for AT2 .- IAT temp input on pinout

CAN resistor terminator resistor disable .- Internal Can 120 ohm terminator

All these comes soldered from factory, and user must desolder to disable.

Also solder options available:

- VR1+ 1K pullup
- VR2+ 1K pullup
- Z short to Max VR chip Auto Bias for VR2 on top
- Z short to Max VR chip Auto Bias for VR1 on bottom

Front of the PCB has several jumper solder options:

- Selector for VR4+ digital input direct to Digital 6 (HALL2) input or Trough optional VR board
- VR4+ 1k resistor pullup selector
- Selector for VR3+ digital input direct to Digital 5 (HALL1) input or Trough optional VR board
- VR4+ 1k resistor pullup selector

Kraken8 QUICK GUIDE

Connect the harness to the ECU, and place the ECU and harness with the wires facing you.

KRAKEN 8											
VR1-	VR1+	LAUNCH	NITRO	OIL	IAT	HIGH1	HIGH2	IGN2	IGN1	INJ2	INJ1
VR2+	VR2-	FLEX	VSS	O2	CLT	HIGH3	HIGH4	IGN4	IGN3	INJ4	INJ3
12V	GND	VR3-	VR3+	KNOCK1 input	TB1	PEDAL1	MOTOR+	IGN6	IGN5	INJ6	INJ5
5V	GND	VR4-	VR4+	KNOCK2 input	TB2	PEDAL2	MOTOR-	IGN8	IGN7	INJ8	INJ7
	10145			II I D G C	.52			TONO	1.0141		10 /

Thicker wires for Injectors







Wire colors are random

www.facebook.com/ProyectECU/

WARNING

Do not flash MegaSquirt tunes or files to this ECU. This ECU is NOT a MegaSquirt, nor is it a MegaSquirt clone. Flashing an incompatible tune will cause the ECU to not synchronize timing, causing errors.

RECOMMENDATION:

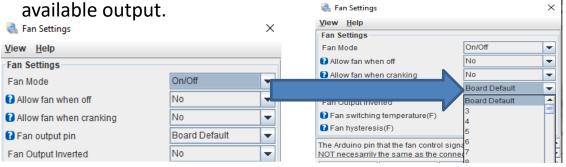
Follow the Tutorial1 and the virtual drive files to connect to the ECU and do the Hardware test!

Do this before you install the ECU!



How to assign extra inputs or outputs?

Some menus have something called "pin", this is used to assign this function to another

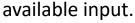


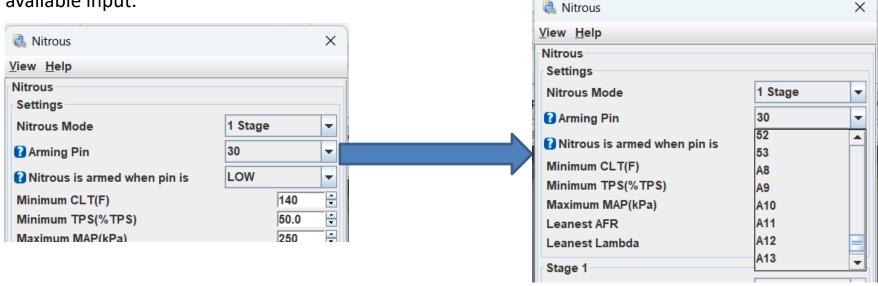
Analog Inp	out		Lowside1	INJ1	IGN1	IGN1	AnalogVoltage1	TPS1
Digital Inp	ut		Lowside2	INJ2	IGN2	IGN2	AnalogVoltage2	TPS2
Output 12\	/ (3.6amp)		Lowside3	INJ3	IGN3	IGN3	AnalogVoltage3	PEDAL1
Output 5V			Lowside4	INJ4	IGN4	IGN4	AnalogVoltage4	PEDAL2
Output GND (6.7amp)			Lowside5	INJ5	IGN5	IGN5	AnalogVoltage5	O2
Analog input Especial			Lowside6	INJ6	IGN6	IGN6	AnalogVoltage6	FUEL
			Lowside7	INJ7	IGN7	IGN7	AnalogVoltage7	XXX
			Lowside8	INJ8	IGN8	IGN8	AnalogVoltage8	XXX
Highside1	HIGH1						AnalogVoltage9	XXX
Highside2	HIGH2				DIG1	LAUNCH	AnalogVoltage10	XXX
Highside3	HIGH3				DIG2	FLEX	AnalogVoltage11	MAP
Highside4	HIGH4				DIG3	VSS	AnalogVoltage12	12V
					DIG4	NITRO	AnalogTemp1	CLT
CANH	PD0				DIG5	HALL1	AnalogTemp2	IAT
CANL	PD1				DIG6	HALL2	AnalogTemp3	XXX
					Knock1	Knock1	AnalogTemp4	XXX
VR1 table		PE7			Knock2	Knock2		
VR2 table		PE8						
VR1 IN		VR1		MOTOR+	ETB1_DIS	PD11		
VR2 IN		VR2		MOTOR-	ETB1_DIF	PD10		
					ETB1_PW	PD12		



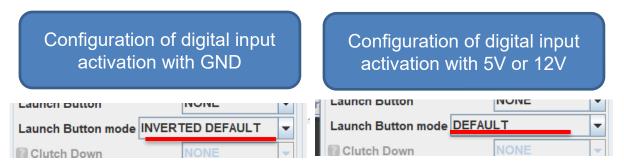
Digital inputs?

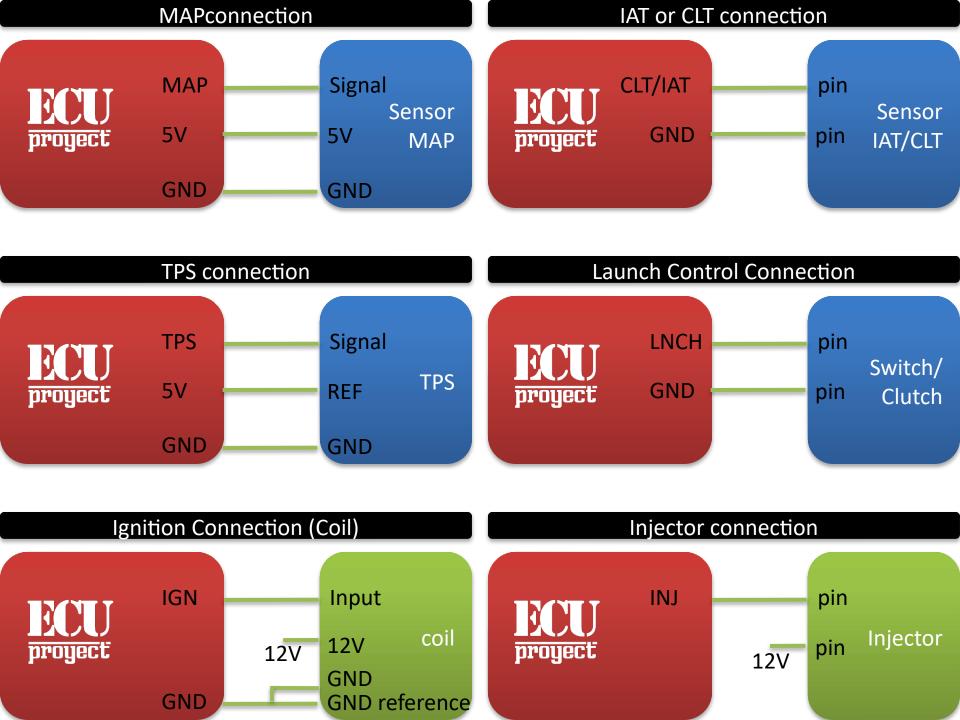
Some menus have something called "pin", this is used to assign this function to another

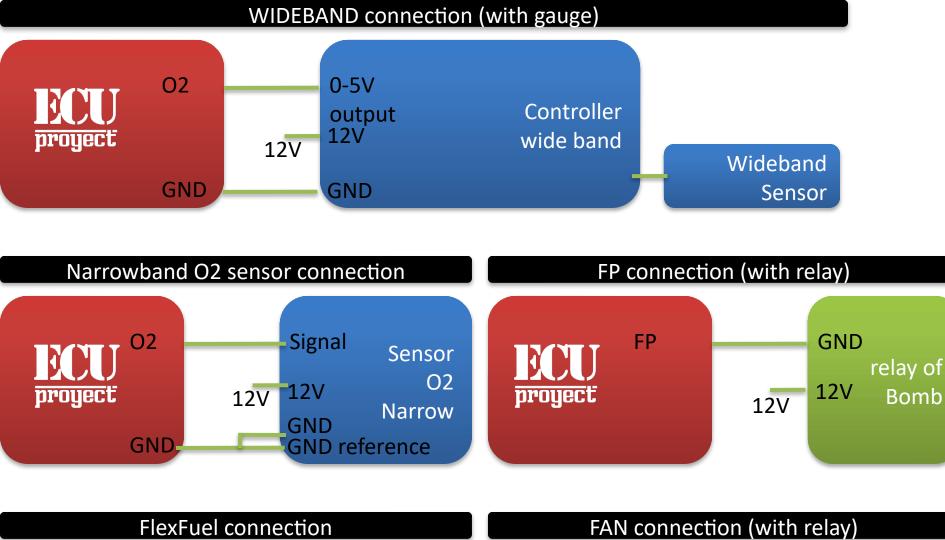




The digital inputs have pullup resistor (can be disabled). So if you want to use GND activation, you must just select inverted default so the activation comes from a low signal and high signal is not activated.

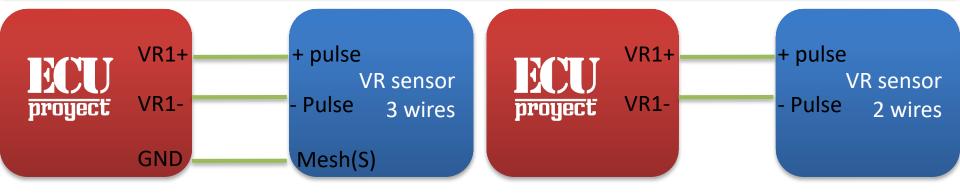




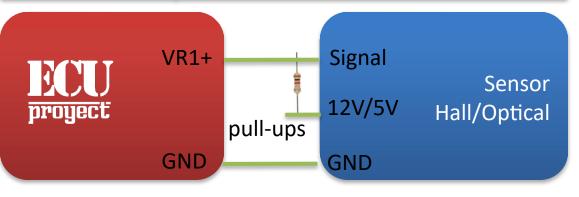




VR Type CKP Sensor Connection

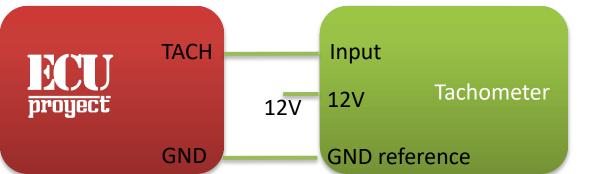


Hall/Optical CKP Sensor Connection



Pullup: Resistance from 1k to 10k. Not all Halls require Pullup (for example some of LS)

Tachometer Connection



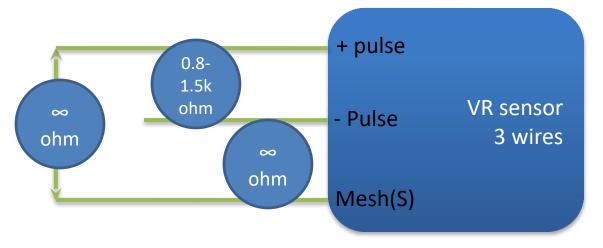
How to find the signals of my VR sensor

There are 2-wire and 3-wire VR sensors, in the case of the 2-wire ones it is easy to connect them, but for the 3-wire one there is confusion because we have a cable that has no signal and can cause failures.

To find which is the pair of signals, a multimeter is used to measure ohms.

Take a pair of pins and place the multimeter, if the resistance is infinite then we have that we are taking a signal pin and a mesh pin

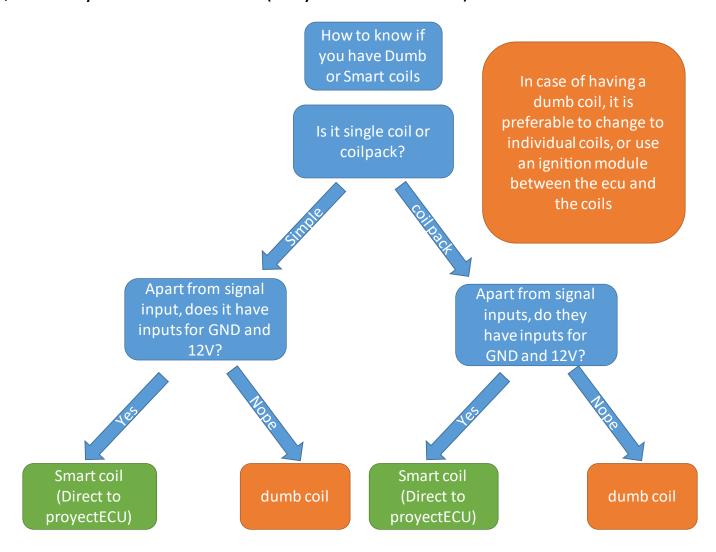
We change pins until it gives us a resistance between 0.8k ohm to 1.5k ohm.



coil types

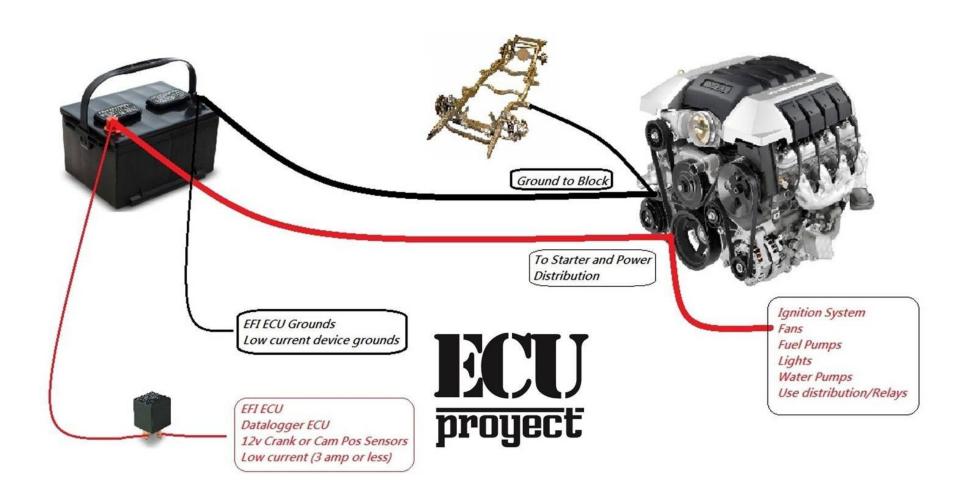
There are 2 types of coils, this small guide can indicate what type of coils we have.

In general it can be summed up that if the coil or coil pack has 12v and GND, it is a coil Smart, if it only has 12v OR GND (only one of the two) then it's Dumb coil.



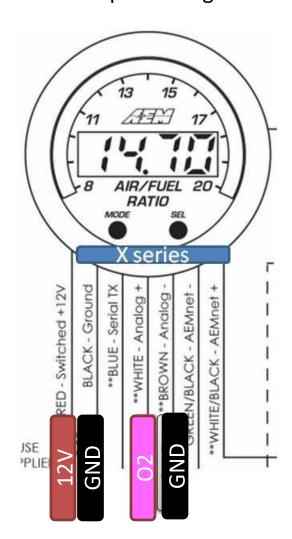
Ground Connection

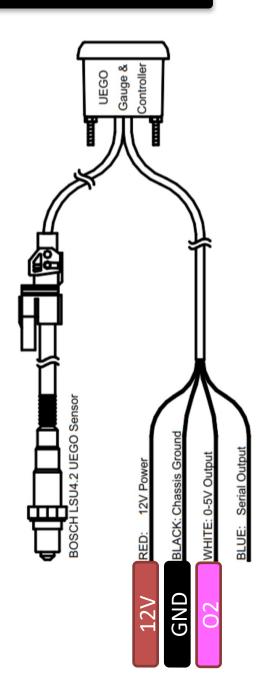
The ground connection is VERY important, a bad connection can cause loss of communication with the ECU, sensors with voltage variation, or even damage to the wiring.



WB-connection

Wideband analog signal connection exists in 2 ways depending on your wideband kit, here we show 2 examples taking WB aem:





Pinout Sheet

	KRAKEN 8										
VR1-	VR1+	LAUNCH	NITRO	OIL	IAT	HIGH1	HIGH2	IGN2	IGN1	INJ2	INJ1
\) (Do	EL EV			OL T			10114	1010	15.1.4	10.110
VR2+	VR2-	FLEX	VSS	02	CLT	HIGH3	HIGH4	IGN4	IGN3	INJ4	INJ3
				KNOCK1							
12V	GND	VR3-	VR3+	input	TB1	DEDAL 1	MOTOR+	ICNE	IGN5	INJ6	INJ5
IZV	GND	VR3-	V K3+	πραι	IDI	PEDALI	MOTORT	IGNO	IGNO	IINJO	CUII
				KNOCK2							
5V	GND	VR4-	VR4+	input	TB2	PEDAL 2	MOTOR-	IGN8	IGN7	INJ8	INJ7
<u> </u>	CIND	VICI	VICI		102	I LD/ LL	MOTOR	10110	10111	11 10 0	11107
Analog Ir	nput			Lowside1	INJ1	IGN1	IGN1		AnalogV	oltage1	TPS1
Digital In	•			Lowside2		IGN2	IGN2		AnalogV		TPS2
	2V (3.6amp)		Lowside3	INJ3	IGN3	IGN3		AnalogV		PEDAL1
Output 5\				Lowside4	INJ4	IGN4	IGN4		AnalogV	oltage4	PEDAL2
Output G	ND (6.7am	p)		Lowside5	INJ5	IGN5	IGN5		AnalogV	oltage5	O2
Analog in	put Especi	ial		Lowside6	INJ6	IGN6	IGN6		AnalogV	oltage6	FUEL
				Lowside7		IGN7	IGN7		AnalogV		XXX
				Lowside8	INJ8	IGN8	IGN8		AnalogV		XXX
Highside ²									AnalogV		XXX
Highside2						DIG1	LAUNCH		AnalogV		XXX
Highside:						DIG2	FLEX		AnalogV		MAP
Highside ⁴	4 HIGH4					DIG3	VSS		AnalogV		12V
04411	DDO					DIG4	NITRO		AnalogTe	•	CLT
CANH	PD0					DIG5	HALL1		AnalogTe		IAT
CANL	PD1					DIG6	HALL2		AnalogTe		XXX
VR1 table		PE7				Knock1 Knock2	Knock1 Knock2		AnalogTe	emp4	XXX
VR1 table		PE7				KNOCKZ	Knockz				
VR2 lable	;	VR1			MOTOR+	ETB1 DI	S DD11				
VR1 IN		VR1			MOTOR-	ETB1_DI					
VIVE IIN		VIV			WOTOR	ETB1_PV					
							עו טוב				